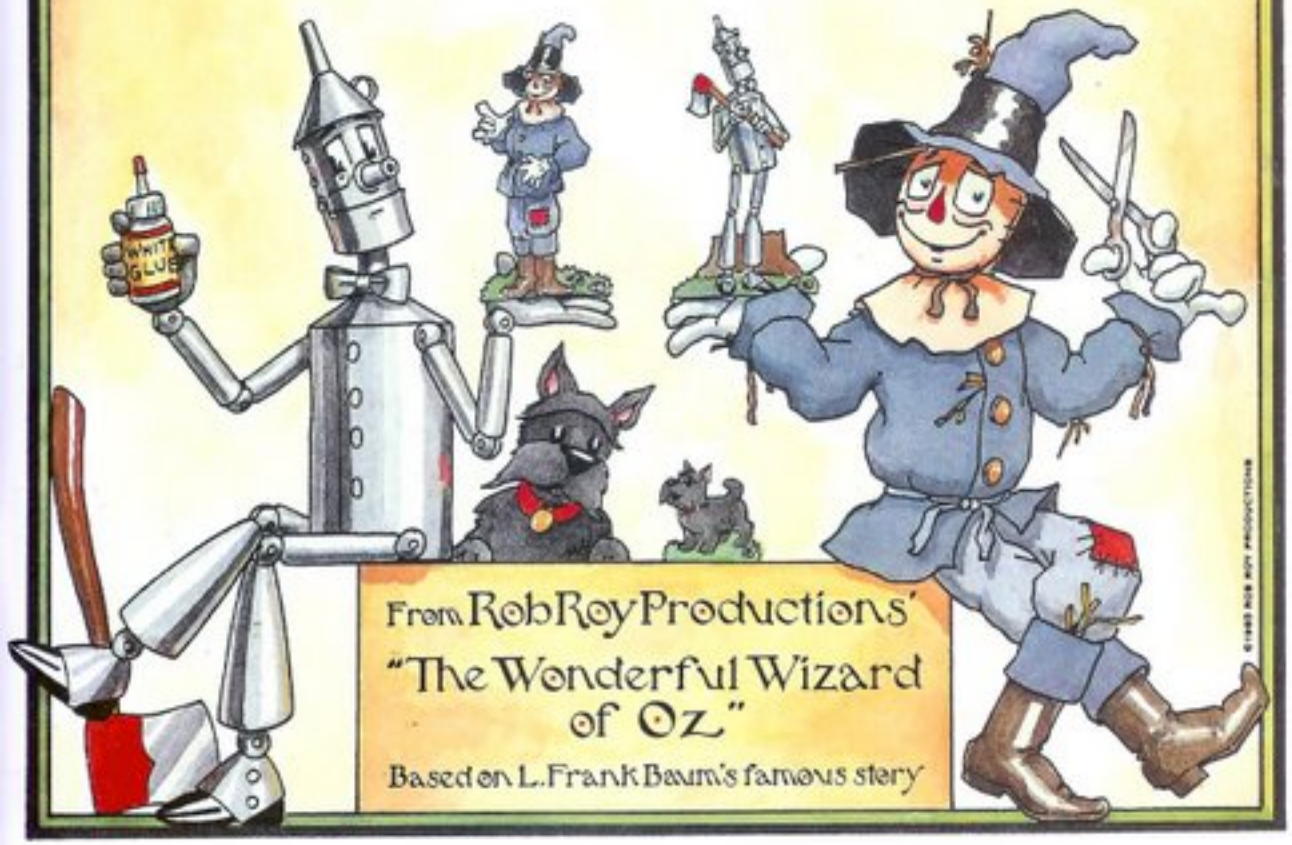
VISIT…

The WONDERFUL CUT-OUTS OF OZ

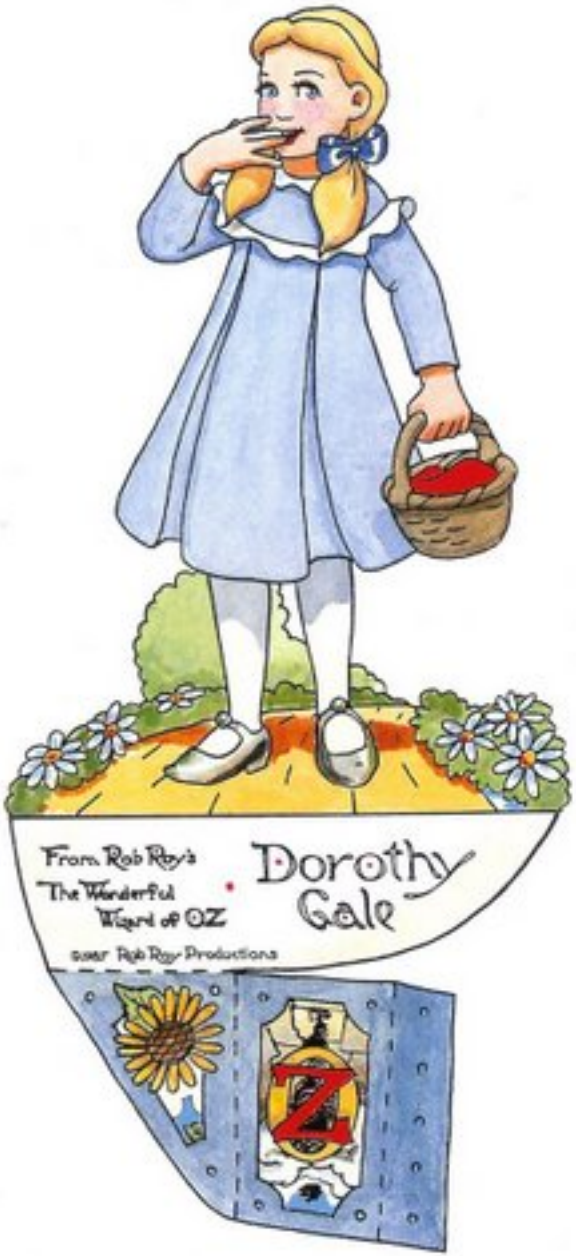
35 Stand-up Figures

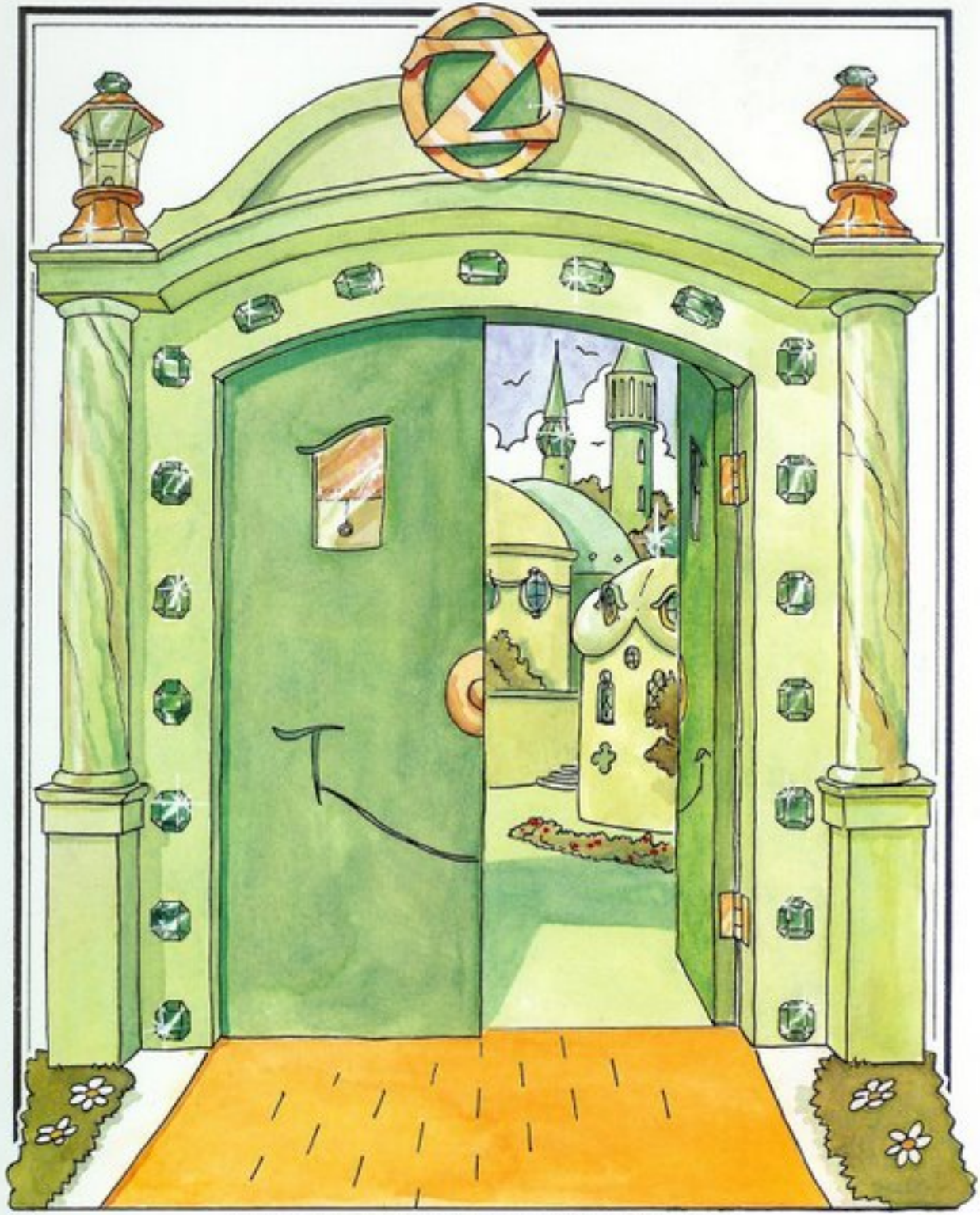
To Please the Young~
& the Young at Heart



From Rob Roy Productions'
"The Wonderful Wizard of Oz"
Based on L. Frank Baum's famous story

From Rob Roy's
The Wonderful
Wizard of OZ
Toto


From Rob Roy's
The Wonderful
Wizard of OZ
Dorothy
Gale
©1987 Rob Roy Productions
Z



the base for the gate is on a following page

From Rob Roy's
The Wonderful
Wizard of OZ
Glinda the Good
©MCMXCV Rob Roy Productions
The Porcelain
Princess
©MCMXCV Rob Roy Productions
The China
Milkmaid
©MCMXCV Rob Roy Productions
Z
The China Cow
©MCMXCV Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
The Good Witch
of the North
©1987 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
Boq
The Munchkin
©1987 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
Uncle
Henry
©1987 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
Aunt Em
©1987 Rob Roy Productions

attach this flap to the back of the gate

From Rob Roy's The Wonderful Wizard of OZ • the Emerald City Gate

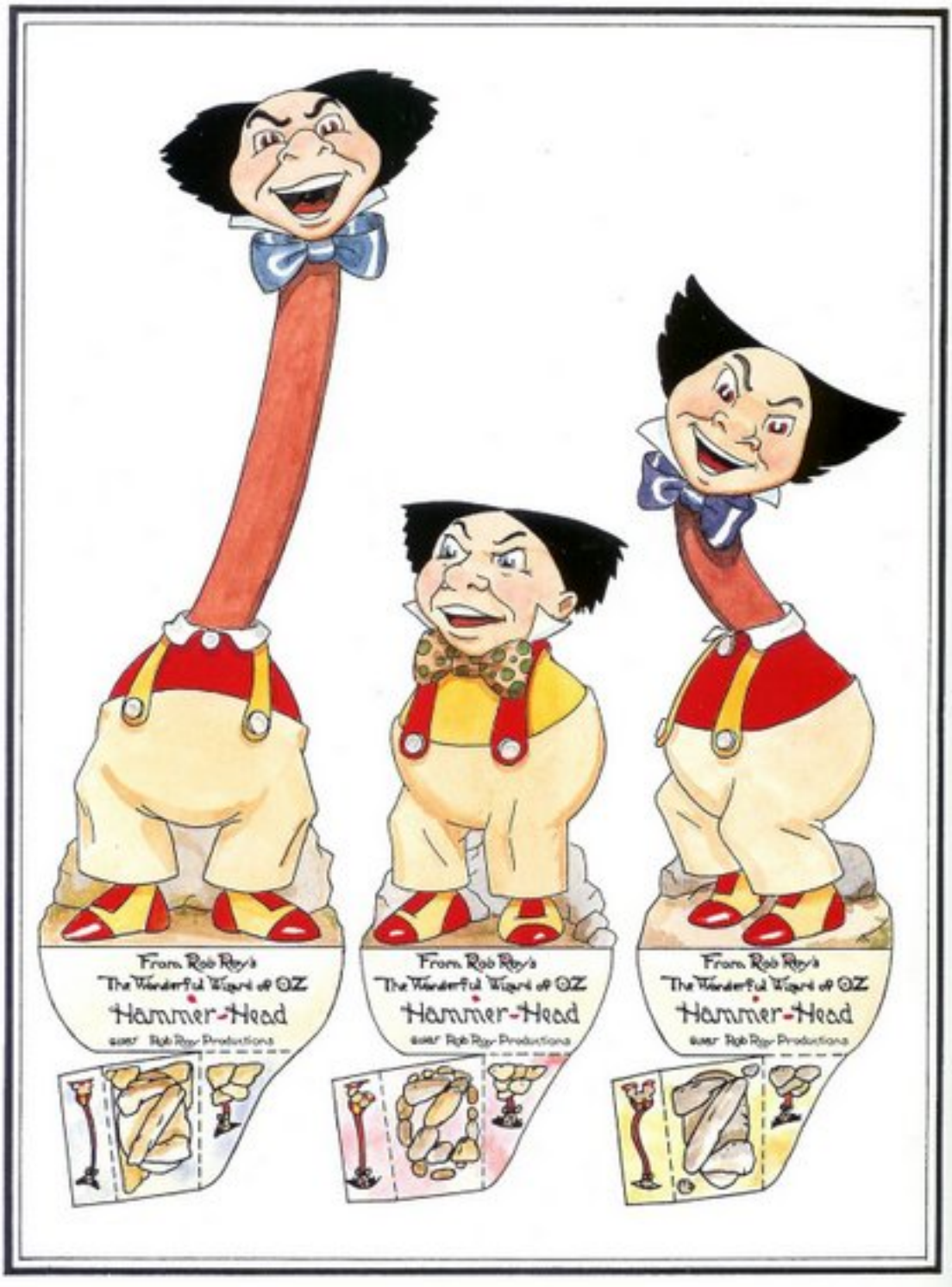
©1987 Rob Roy Productions

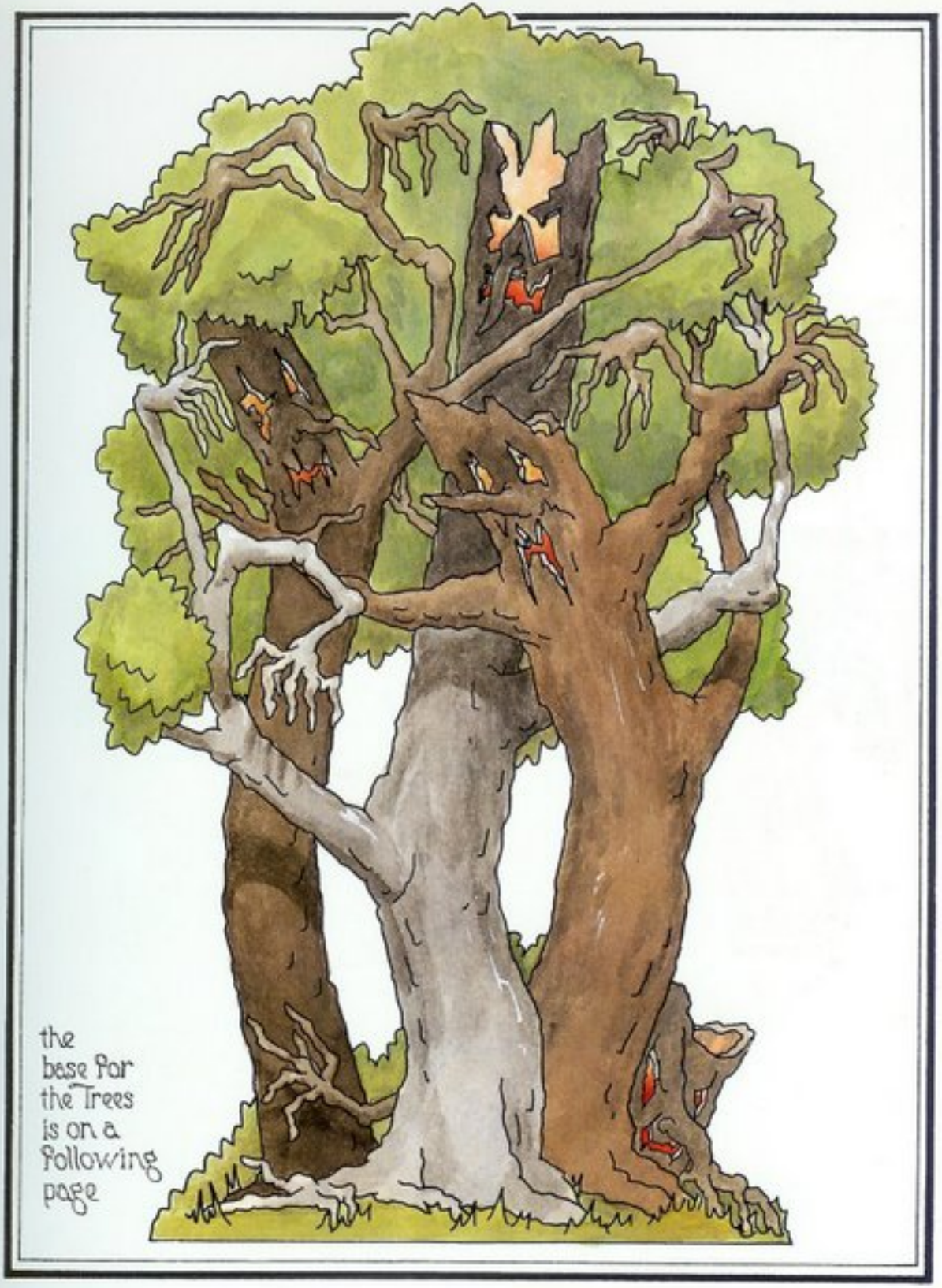
From Rob Roy's The Wonderful Wizard of OZ • The Sun Bear

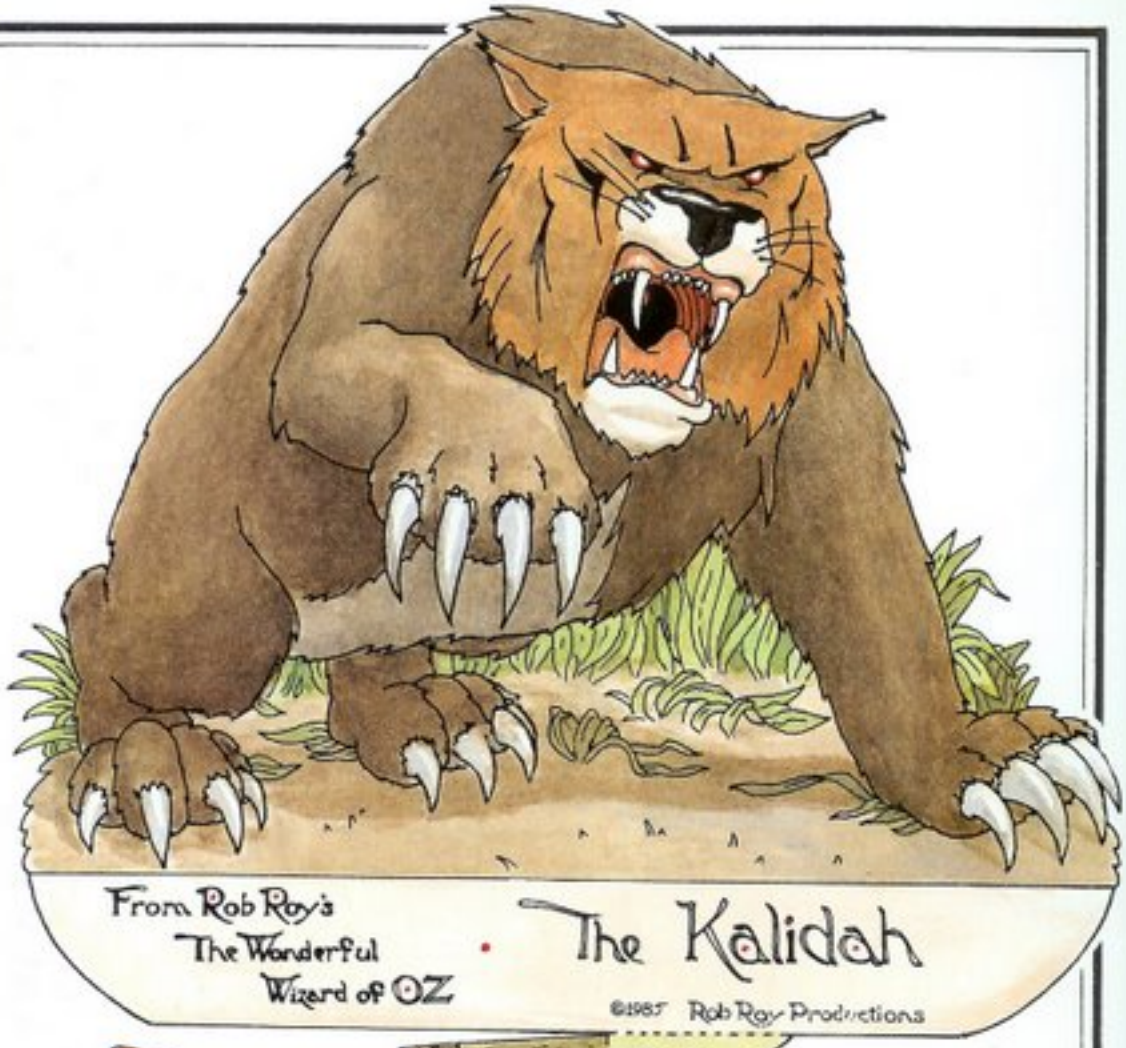
©1987 Rob Roy Productions

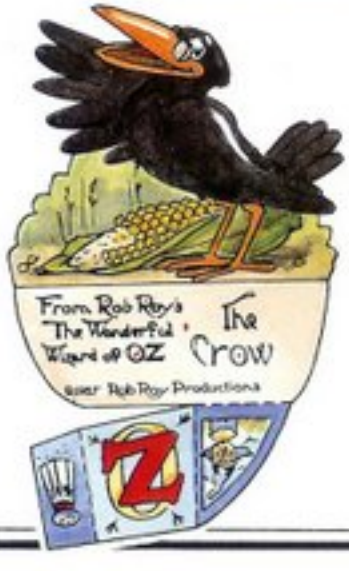
From Rob Roy's The Wonderful Wizard of OZ • The Hungry Tiger

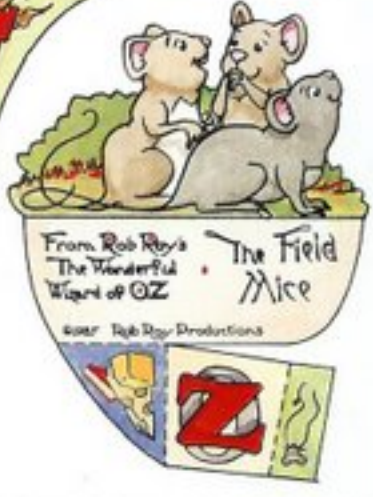
©1987 Rob Roy Productions


From Rob Roy's
The Wonderful Wizard of OZ
Hammer-Head
©1987 Rob Roy Productions
From Rob Roy's
The Wonderful Wizard of OZ
Hammer-Head
©1987 Rob Roy Productions
From Rob Roy's
The Wonderful Wizard of OZ
Hammer-Head
©1987 Rob Roy Productions


the
base for
the Trees
is on a
following
page


From Rob Roy's
The Wonderful
Wizard of OZ
The Kalidah
©1985 Rob Roy Productions

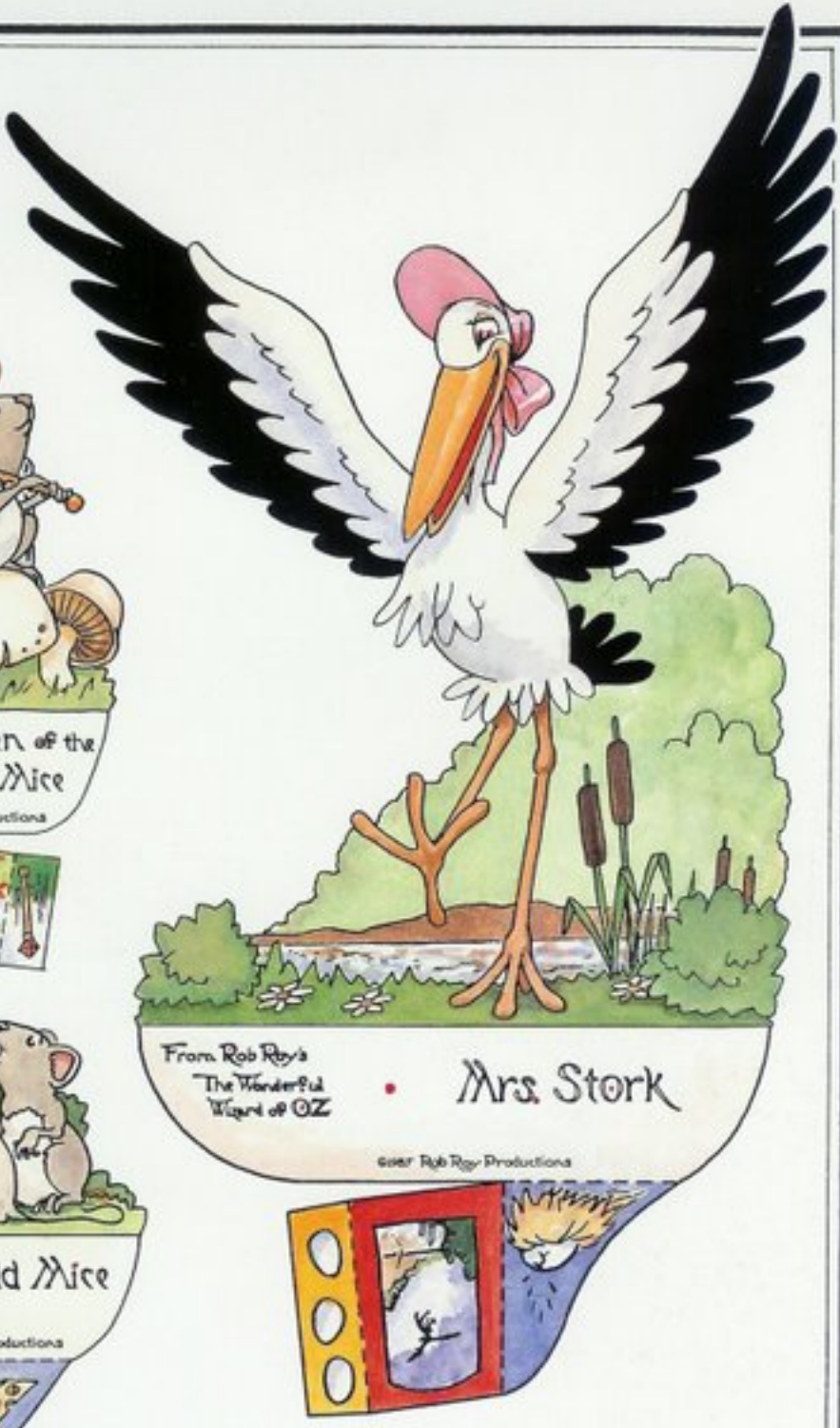

From Rob Roy's
The Wonderful
Wizard of OZ
The
Crow
©1985 Rob Roy Productions


From Rob Roy's
The Wonderful
Wizard of OZ
The Field
Mice
©1985 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
The Cowardly
Lion
©1987 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
The
Wizard of
OZ

From Rob Roy's
The Wonderful
Wizard of OZ
Queen of the
Field Mice
©1987 Rob Roy Productions
Z


From Rob Roy's
The Wonderful
Wizard of OZ
Mrs. Stork
©1987 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
Field Mice
©1987 Rob Roy Productions
Z

attach this flap to the back of the Fighting Trees

From Rob Roy's The Wonderful Wizard of OZ

The Fighting Trees

©1987 Rob Roy Productions

©1987 Rob Roy Productions

From Rob Roy's The Wonderful Wizard of OZ

The Forest Monster

From Rob Roy's
The Wonderful
Wizard of OZ
Munchkin
©1987 Rob Roy Productions
Z

From Rob Roy's
The Wonderful
Wizard of OZ
Munchkin
©1987 Rob Roy Productions
Z

From Rob Roy's The Wonderful Wizard of OZ
The Soldier with the Green Whiskers
©1987 Rob Roy Productions
From Rob Roy's The Wonderful Wizard of OZ
The Guardian of the Gate
©1987 Rob Roy Productions

The WONDERFUL CUT-OUTS OF

Designed and created at Rob Roy Studios by

Dale G. Davis
Michael Bagley
Gordon Baker
Rob Roy MacVeigh

• Crown Publishers, Inc., New York •

Cast of Characters

Dorothy Gale—An orphaned eight-year-old farm girl who lives with her aunt and uncle in Kansas. • **Toto**—Dorothy's small black terrier. • **The Scarecrow**—The straw man, who is only two days old when found by Dorothy in a cornfield. He is certain "brains" will make all the difference in his life. • **The Tin Woodman**—This "enchanted" woodman no longer has the brains or the heart with which he was born. Now, given the choice, this gentle character would rather ask the Wizard for a heart. • **The Cowardly Lion**—Full-grown yet still young, this "king" of the forest has brains and a heart, but feels he lacks the kind of courage that "makes one forget he is afraid." • **The Wizard of Oz**—The mysterious ruler of the Emerald City. • **The Good Witch of the North**—Not the most powerful witch in Oz, but certainly one of the nicest and the funniest. • **The Munchkins**—The people, who live in the Eastern part of Oz. • **Boq**—The wealthiest Munchkin, he hosts a gala celebration of independence in Dorothy's honor. • **The Kalidah**—A vicious beast, who is part bear, part tiger. • **The Crow**—A wise old bird who instills in the Scarecrow the importance of common sense. • **Queen of the Field Mice** and **Field Mice**—This spunky little group undertakes an organized rescue effort to save the Cowardly Lion from the deadly poppy field. • **Mrs. Stork**—A kind bird who saves the day when the Scarecrow gets stuck in the middle of a broad river. • **The Soldier with the Green Whiskers**—The entire Royal Army of Oz and chief palace guard. • **The Guardian of the Gate**—The watchful gatekeeper of Emerald City. • **The Wicked Witch of the West**—The lonely and embittered ruler of the Western part of Oz. • **The Captain of the Winged Monkeys**—Leader of a mischievous band of flying monkeys, slaves to the Wicked Witch. • **The Fighting Trees**—The "border patrol" for the Southern forest, their job is to discourage tourism there. • **The Forest Monster**—This hideous creature provides the Cowardly Lion with the first test of his new courage. • **The Sun Bear**—A cheerful resident of the Cowardly Lion's new forest kingdom. • **The Hungry Tiger**—Another resident of the forest, and a special friend of the Cowardly Lion. • **Hammer-Heads**—an annoying, thick-headed bunch of armless offenders whose attempts to halt our friends' journey South are thwarted by their resourcefulness. • **China People (Mr. Joker, The Porcelain Princess, The China Cow,** and **The China Milkmaid)**—Only superficially attractive, this fragile community shows our heroes that there are worse fates than being stuffed or tin-plated. • **Glinda the Good**—A beautiful, kind witch who rules the Southern part of Oz. She possesses much of the real magic in the land. • **Aunt Em**—Dorothy's aunt, who makes the Kansas farm a home for the orphan. • **Uncle Henry**—Dorothy's uncle, who is a kindly, soft-spoken, and hard-working farmer.

[illegible] Stand-up figures from the Magick Land of Oz

The Wonderful Wizard of Oz was written by L. Frank Baum in 1899. Five generations have loved the many versions of his story told in books, on stage, in film, and on television. For those who love the Land of Oz as much as we do, we dedicate this book.

The Story of The Wonderful Wizard of OZ

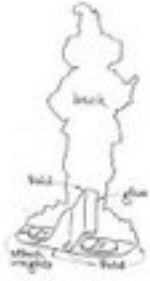
Dorothy Gale lived on a Kansas prairie farm with her Aunt Em and Uncle Henry and her dog, Toto. One day a fierce cyclone carried Dorothy and Toto to the Land of Oz, where they were greeted by the Good Witch of the North and the Munchkins. Dorothy was told to follow the Yellow Brick Road to the Emerald City, where the Wizard of Oz would help her return home. On her way, Dorothy met the Scarecrow, who wanted a brain; the Tin Woodman, who wanted a heart; and the Cowardly Lion, who needed courage. They joined her in her journey to ask the Wizard for his help. Together the new friends had adventures with the Kalidah, the Stork, and the Field Mice before arriving safely at the Emerald City of Oz.

The Guardian of the Gate and the Soldier with the Green Whiskers led them to the Great Oz. The Wizard said he would help them if they could destroy the Wicked Witch of the West. Downhearted but determined, Dorothy and her friends headed West, where they were attacked by the winged Monkeys under orders from the Witch. Taken to the Witch's castle and trapped in a corner, Dorothy accidentally melted the Witch with a bucket of water. The grateful Monkeys helped the heroes return to the Wizard. But the Wizard turned out to be a fake; he was a humbug from Omaha. Still, he was able to help the Scarecrow, the Tin Woodman, and the Lion, but in trying to help Dorothy he was carried off in a hot-air balloon, leaving her stranded.

Once again discouraged, the friends left the Emerald City and headed South to see if Glinda the Good could help Dorothy get home. On the way they met the Fighting Trees, the China People, the Hammer-Heads, and the Sun Bear and Hungry Tiger—whom the Cowardly Lion bravely rescued from the Forest Monster. At Glinda's palace, Dorothy learned that she could get home by knocking her heels together three times and saying, "Take me home to Aunt Em." And in just three winks of an eye, she and Toto were home again with Aunt Em and Uncle Henry.

Instructions

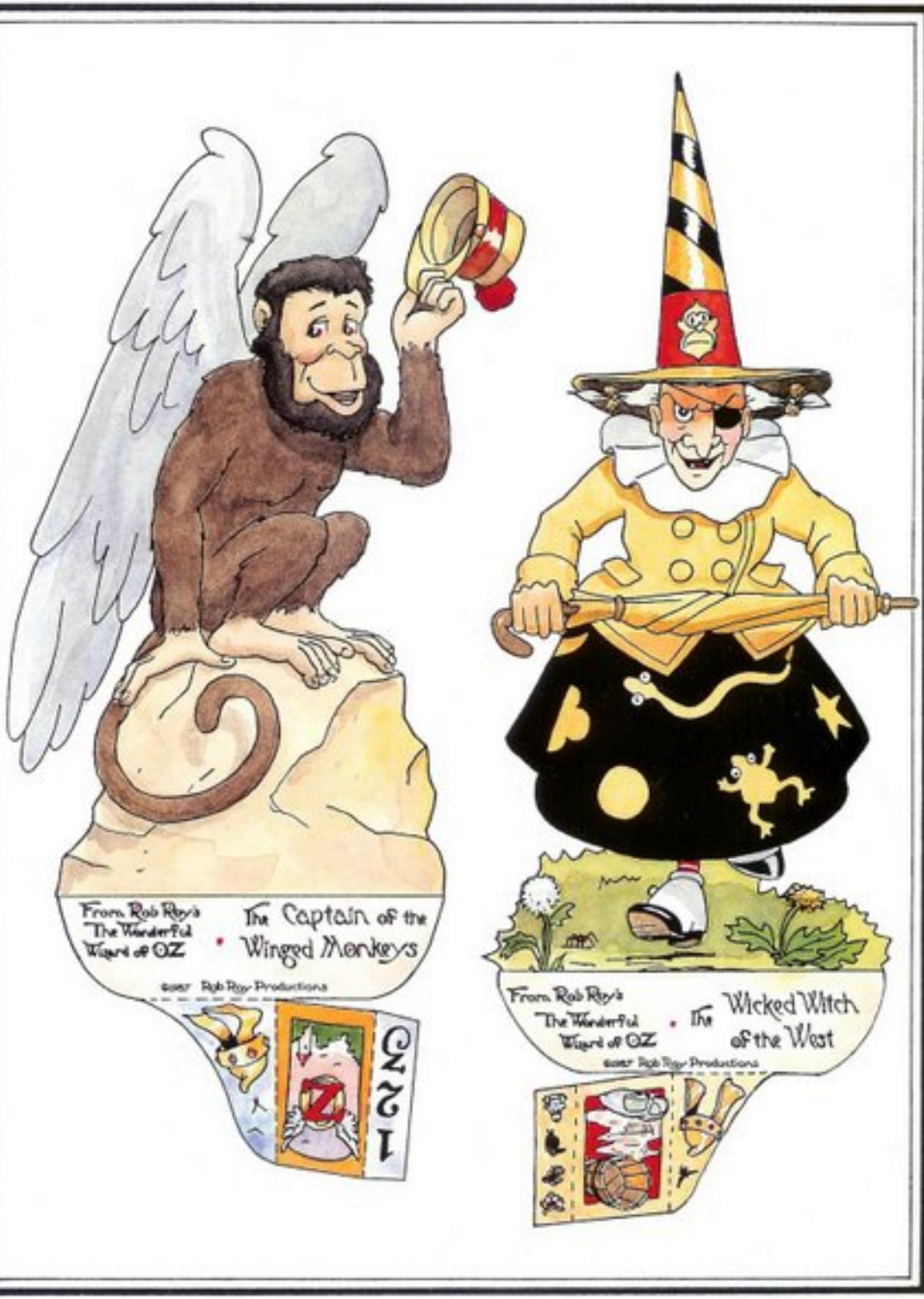
Leaving a white border, or following exactly around the edge, carefully cut out the figures and bases. For extra rigidity, you may want to glue flat toothpicks or strips of cardboard to the back of the figures. Fold the base as indicated along the dotted lines, weight the base (pennies work well), and glue the outside tab to the back of the figure. When the glue is dry, the wonderful characters of Oz are ready to journey with you through hours of adventure.



About the artists

Rob Roy Productions is a creative group of artists and animators headed by Rob Roy MacVeigh. In *The Wonderful Cut-Outs of Oz*, they are pleased to present this advance look at the cast of their forthcoming animated presentation of *The Wonderful Wizard of Oz*, based on L. Frank Baum's original classic, and the early Oz illustrations by W.W. Denslow and John R. Neill.

Copyright © 1985 by Rob Roy Productions. All rights reserved. No part of this book may be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopying, recording, or by any information storage and retrieval system, without permission in writing from the publisher. Published by Crown Publishers, Inc., One Park Avenue, New York, New York 10016 and simultaneously in Canada by General Publishing Company Limited. CROWN is a trademark of Crown Publishers, Inc. Manufactured in Japan. ISBN 0-517-55916-1
First Edition 10 9 8 7 6 5 4 3 2 1


From Rob Roy's
The Wonderful
Wizard of OZ
The Captain of the
Winged Monkeys
©1987 Rob Roy Productions
OZ 21
From Rob Roy's
The Wonderful
Wizard of OZ
The Wicked Witch
of the West
©1987 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
The
Scarecrow
©1987 Rob Roy Productions

From Rob Roy's
The Wonderful
Wizard of OZ
The
Tin Woodman
©1987 Rob Roy Productions